

Oceania Veteran Esports League (OVEL) | Call of Duty: Black Ops 6

League Overview

The **Oceania Veteran Esports League (OVEL)** is a premier competitive gaming event for Veterans. This league fosters camaraderie, strengthens social networks, and promotes health and well-being with Esports. By providing a structured and engaging environment, we aim to unite Veterans across Australia and the broader Oceania region, offering them a platform to showcase their skills, build lasting connections, and engage in healthy competition.

The OVEL is built on a foundation of respect, teamwork, and fair play. Across a **five-week season**, teams will battle in **Call of Duty: Black Ops 6** using a **double-elimination** format, culminating in an exciting final showdown. With dedicated training opportunities, organised streaming coverage, and exclusive prizes, this league is set to become a standout event in the calendar.

Whether you're a seasoned competitor or new to esports, the OVEL welcomes all skill levels and aims to grow the Veteran gaming scene while providing meaningful social engagement.

Structure & Format

- **Game:** Call of Duty: Black Ops 6
- **Mode:** 4v4 Competitive Format
- **Teams:** Maximum of 5 members per team (4 active + 1 sub)
- **Elimination Format:** Double elimination bracket
- **Match Length:** Best-of-5 for all matches
- **Match Format:**
 - **Game 1:** Hardpoint
 - **Game 2:** Search and Destroy
 - **Game 3:** Control
 - **Game 4:** Hardpoint
 - **Game 5:** Search and Destroy
- **Finals Format:**
 - Teams who do not make the grand final will compete in a 3rd place playoff match in **Week 5**
 - The two teams who climbed there way through the double elimination bracket will face off in the **Grand Final** immediately after

- **Standings Determination:**
 1. Win/Loss record
 2. Map differential
 - **Schedule:**
 - **League Duration:** 5 weeks (with potential extension for additional teams)
 - **Match Days:** Saturdays or Sundays
 - **Time:** 3:30 PM - 5:30 PM AEST
 - **Training Sessions:** Digital training opportunities will be held twice a week (Wednesdays 7:30pm – 9:30pm and Thursday from 3:00 PM - 5:00 PM AEST) starting two weeks prior to the league's commencement. Sessions may be coordinated outside these time slots for specific team training upon request.
 - **Expected Start Date:** Early to mid-May, with completion by mid to end of June
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Prizes

Winning Team: Each member receives:

- **Logitech G733 Wireless Headset (RRP: \$299)**
- **1st Place VGA Medallion**
- The **sub or player who plays the least** games on the winning team receives a **Corsair HS35 Gaming Headset**

2nd & 3rd Place Teams: Each member receives:

- **2nd or 3rd Place VGA Medallion**
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Rules & Regulations

1. **Eligibility:** Open to Veterans who served in the Australian Defence Force only. Based on feedback, we may expand this to include families and other leagues in the future.
2. **Platforms & Peripherals:**
 - Players may compete on **PC or Console**
 - Use of **Controller, Keyboard & Mouse** is permitted
3. **Match Conduct:**
 - Players must remain professional and respectful at all times.
 - No toxic behavior, harassment, or hate speech.
4. **Cheating & Exploits:**
 - Any form of cheating, hacking, or exploiting game bugs is strictly prohibited.

- Offenders will be immediately disqualified.

5. **Disconnects & Technical Issues:**

- If a player disconnects mid-match, the team may continue without them or use their sub.
- If a major technical issue occurs, the match may be restarted at the discretion of VGA.

6. **Forfeits:**

- If a team forfeits **two matches**, they will be placed under review by the admins and contacted to discuss ways to prevent future forfeits.
- If a team forfeits **three or more matches**, the team may be removed from competition at the discretion of the VGA Tournament Host.
- A forfeit is considered a **3-0 win**.

7. **Communication & Representation:**

- Each team must have a **Point of Contact (POC)** who liaises with VGA.
- VGA will schedule matches and provide notice at least **3 days in advance**.
- Teams and organisations are encouraged to stream their matches. VGA will stream all matches wherever possible on our official channel, including exclusive logos/display screens advertising teams and representative organisations.

8. **Life Outside Community:**

- When communicating in Discord, on Xbox, Battle.net, or PlayStation, remember that members have lives outside the community.
- Harassment for any reason (e.g., unresponsiveness, disagreement, etc.) will not be tolerated and can result in muting, suspension, or expulsion from the League.

9. **Disruption of Communication:**

- Keep all communication in Discord respectful and professional.
- Do not spam tag or disrupt normal communication.

10. **Harassment:**

- VGA welcomes players of all skill levels, ages, and backgrounds.
- Racist, sexist, graphic, homophobic, or skill-shaming content will not be tolerated.
- Offenders may face disciplinary action from League Admins.

11. **In-Game Conduct:**

- Players must conduct themselves in a sportsmanlike manner.

12. Cheating & Integrity:

- Players must uphold league standards.
- Cheating of any kind will result in disciplinary action.

13. Prohibited Actions:

- **Stream Sniping:** Monitoring or receiving information from an opponent's Twitch stream or the VGA Twitch channel during matches.
- **Account Sharing:** Fielding a non-rostered player or using a secondary/Smurf account.
- **DDOS Attacks:** Using network attack tools to knock an opponent offline or sharing player IP information.
- **Match Fixing:** Any deliberate attempt to manipulate match results (e.g., sitting in spawn, forfeiting for better playoff positioning, etc.).

14. Reporting Violations:

- Violations should be reported via the #support channel in the VGA Discord with evidence.

15. Disciplinary Action:

- Admins reserve the right to take necessary action for rule violations, including suspensions or removals from the League.

Agreements 1.0

Killcams must be on.

Stryder Attachments:

- ONLY Sight, Fast Mag 2, Rear Grip Allowed

Scorestreaks:

- Only Hellstorm allowed (Hardpoint)
- RCXD, Hellstorm allowed (SND)

Equipment:

- 2 Trophies may be run by a team at a given time.
- 3rd and 4th player may use trophies, but they cannot throw them.
- Smokes are NOT allowed in all modes.

Operators (Not Allowed):

- Toy Man
- Front Man

- Joyride
- Obsidian
- Shadow Work
- Numbers Woods
- Nocturne
- Terminator

Registration

- **Deadline:** POCs must email us advising of their discord username and Team Captains Discord username, POC and Team Captain may be the same person. All team registrations must be submitted by **April 30, 2025**.
- **How to Join:** Current centres participating include; Veteran Gaming Australia, RSL LifeCare Nowra Veteran and Family Hub, RSL LifeCare Riverina Veteran and Family Hub, two x Victorian RSL sub-branches TBC. We anticipate more Veteran support organisations requesting to join this league once announced, we will provide an updated list regularly on our Discord under the OC VETERANS ESPORTS LEAGUE | Information channel which you can easily view by grabbing the Veteran role. This will provide points of contact to join your local team.
- **Submission:** POCs/Team Captains must submit their rosters at: <https://discord.gg/veterangamingaustralia> under **OC Veterans Esports League | Team Registration**.
- **Required Information:**
 - Team Name ie. RSL VIC Frankston Sub-Branch
 - Player Roster (4 Active + 1 Sub, including full names, discord usernames if on discord and in-game usernames).
 - Point of Contact (POC) details (Discord username & email)

Let's make this an amazing league and showcase our shared passion for esports.

Medallion Coins:

